Things to Look for in *Paradise Lost*Courtesy of Prof. Vicki Silver, UC Irvine

- 01. ambiguous pronoun reference: its implications for the speaker and his subject.
- 02. syntactical inversions: their implications, especially for the speaker's condition.
- 03. breaks/disruptions of line or stanza form: caesuras too forcible (full stops), or enjambments that deny the stanza's structure.
- 04. weak rhymes that do not ring quite true: problems of poetic closure; watch Milton's use of rhyme occasionally in PL.
- 05. invocations.
- 06. verb tense changes.
- 07. uses of "as if," "perhaps," "as," and the subjunctive mood to signify the hypothetical.
- 08. apostrophes/addressing persons or objects.
- 09. narrative interpolations, parentheses, asides, interruptions.
- 10. metaphors, similes, analogies that take on a life of their own, usually indicated by their incongruity or their length.
- 11. a pileup of allusions to classical or other literature/mythology.
- 12. super-sensuous language (pay attention to hair, music, and anything "wanton" or "ripe").
- 13. abstractions, either personified ("Truth") or rational ("the fixed mind").
- 14. animate objects or things, especially if resistant: pay special attention to air.
- 15. images of light/sight: their implications for poetic/divine understanding, understanding, truth, purity.
- 16. music and singing: their implications for poetry, inspiration, seduction, ecstasy of soul, moments of redemption.
- 17. muse: its implications for poetic/narrative authority and efficacy.
- 18. acts of invocation, prayer, request, or demand in narrative/lyric structure.
- 19. images or references to sages, poets, prophets, seers, bards, saints.
- 20. any mention of poetry per se.
- 21. any reference to the physical senses, especially eyes, ears, and tongues.
- 22. grades or spectra of color or light.
- 23. magic.
- 24. any physical paralysis or constraint.
- 25. any reference to the mind or its faculties ("fancy" or "will").
- 26. the word "wander": its implications for the speaker's, character's, or reader's errors of interpretation/description, etc.
- 27. words that describe speech ("murmur"), soliloquies, different idioms, different or changing speakers (see item 1).
- 28. attempted acts of persuasion (note the word "rhetoric").
- 29. descriptions of persons or landscapes; "observer similes."
- 30. attempts to locate someone or some place in the landscape.
- 31. negative constructions: "neither were you . . . nor were you," etc.
- 32. piling up of relative or coordinate clauses.
- 33. Miltonic humor, cartoon-like "bad guys."
- 34. difficulty in dramatizing the speeches of "God" and "Christ."
- 35. moments of self-interrogation on the narrator's part.